

Resources

1. **Ask & Answer Social Skills Games.** www.superduperinc.com
Games provide opportunities for students to develop and practice social skills in the areas of politeness, solving problems, initiating conversations, staying on topic, requesting information and understanding feelings (body language and what they mean).
2. **Book Boosters!** www.rule-the-school.com
Companion to Oliver Gets a Hearing Aid and Oliver Gets FM. 25 activities containing 25 activities that Build self-advocacy, language and literacy skills.
3. **Book Boosters!** www.rule-the-school.com
Companion to Sophie's Tales and I am the Boss of My Hearing Aid. 25 activities containing 25 activities that Build self-advocacy, language and literacy skills.
4. **Canadian Centre for Child Protection.** www.protectchildren.ca
5. **Cybertip.ca** - Creates materials and resources for educators
6. **Communicate Junior - The Social Skills Party Game!** www.superduperinc.com
Game which provides practice with recognizing facial expression, conversation strategies, eye contact, listening, ignoring, sharing, taking turns, interpreting body language and voice, intonation and pitch, following rules and manners.
7. **Early Social Scenes for School.** www.superduperinc.com
Pragmatics and social skills lessons containing a picture of everyday situations students encounter at school, follow-up questions for discussion and extension activities. Encourages increase in expressive language and problem solving skills through discussion on how to respond to each situation.
8. **Feeling Games for Early Childhood.** http://www.kidlutions.com/feelings_games.html
9. **Fold and Say Social Skills Activity Booklets.** www.superduperinc.com
Create over 200 little books each describing a social situation at school, home or community and follow up question and answers.
10. **Hearing Aid TicTacToe Bingo** (game and app). www.rule-the-school.com
A fun way to increase students' knowledge of hearing aid parts and teach the language needed to report problems with their hearing aids such as "My earmold is broken", "My tubing has water in it" or "You have to push the program button."
11. **Helping Hands.** www.rule-the-school.com
A fun activity game focused on teaching students with hearing loss about their accommodations (sitting away from noisy areas, close to the teacher).
12. **I'm the Boss of My Hearing Loss.** www.rule-the-school.com
13. **Kidlution.** www.kidlutions.com
Founded by Wendy Young, Kidlution aims to help children and adults who care about them deal with behaviour and emotional issues. Products build social-emotional skills, which are predictors of happiness in life. Games and resources designed for children, parents, teachers and mental health professionals
14. **Oliver Gets Hearing Aids.** (free download
at: http://www.phonak.com/com/b2c/en/support/children_and_hearinginstruments/downloads.html)
Oliver is struggling at school and home to hear his friends and family. He sees an ear doctor who checks his hearing and fits him for hearing aids. Oliver loves his hearing aids and how much they help him.
15. **Oliver Gets FM** (free download
at: http://www.phonak.com/com/b2c/en/support/children_and_hearinginstruments/downloads.html)

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Even though Oliver is wearing his hearing aids, he is having a difficult time at school. His audiologist suggests an FM system. Oliver couldn't be happier about how helpful his FM system is at school and at home.

16. **Outsmart Your Worry Tool Kit for Kids.** <http://toolkitsforkids.com/>
Activities that address anxiety, fear, worry, and stress in teens. High School/Middle School Edition
17. **PATHS.** www.channing-bete.com/prevention-programs/paths/paths.html.
A comprehensive school based program with a curriculum designed to improve social competence and to reduce behavioural problems for children who are Deaf/deaf and hard of hearing. It teaches self-esteem, interpersonal competencies, and assists students in achieving self-control, emotional recognition skills, social problem solving skills, and fosters healthy identities. It provides parents with strategies to improve their child's emotional vocabulary, facilitate peer relationships, discuss issues pertaining to being Deaf/deaf and hard of hearing, and set up informal social networks.
18. **Positive Pragmatics Games.** www.superduperinc.com
These game boards encourage students to improve their social communication skills. 10 game boards targeting pragmatic skills: giving information, persuasion, requesting, telephone etiquette, greetings and politeness markers, feelings, figurative language, appropriate interaction, topic maintenance, problem solving.
19. **Practicing Pragmatics Fun Deck.** www.superduperinc.com
20. **Rule the School Self Advocacy Game.** www.rule-the-school.com
This game helps students with hearing loss to develop the knowledge and ability to speak up for themselves and their needs in regular classrooms in order to have equal access to their educational environment. Students learn and review vocabulary such as middle ear, audiogram, etc. and problem-solve commonly occurring scenarios in a board game format.
21. **Social Inferences Fun Deck.** www.superduperinc.com
Social stories designed to help students develop inference-making skills (e.g. How does that person feel – how do you know?).
22. **Social Scenes for Home, School and Community.** www.superduperinc.com
Pragmatic lessons to provide opportunity to discuss and practice appropriate behaviour in a variety of environments such as at the movie theatre, grocery store, on the phone, at school.
23. **Social Scenes for Daily Living Skills and Feelings.** www.superduperinc.com
Pragmatic/social lessons that focus on the skills needed to be successful in the classroom. Scenes provide an opportunity for discussion around appropriate and inappropriate behaviour responses. Some of the situations in this resource include daily living skills such as when to use a tissue; cover your mouth when you sneeze; and feelings (e.g. what to do when you feel afraid; when feelings are hurt; when someone is being a bully, when excited).
24. **Social Skills Chipper Chat.** www.superduperinc.com
12 game boards of social stories designed to help students deal with social situations: politeness, responsibility, peer relations, compliance, assertiveness, staying focused, cooperation, body language, problem solving, self-management, social rituals, and language of negotiations.
25. **Sophie's Tales: Learning to Listen** by Melanie Patricoff. www.rule-the-school.com
The story of Sophie, a little dog who discovers she has a hearing loss and her journey to receiving a cochlear implant. Sophie understands that she is different from other dogs because she needs help to hear, her confidence and fun personality never waiver.

26. **Sort and Say Feelings.** www.superduperinc.com
Students talk about their emotions while matching a feeling tile to a feeling scene.
27. **Supporting Success for Children with Hearing Loss.** <http://successforkidswithhearingloss.com>
28. **Stop Bullying.** <http://www.stopbullying.gov>
29. **Tools for Life.** <http://toolsforlife.ca/>
- Relationship-building solutions are fun, highly interactive resources for use in schools, child care settings, homes and community agencies for 3-13 year-olds.
 - Progressively develops self-understanding, self-management, interpersonal communication and relationship problem-solving skills.
 - Comprises user-friendly curriculum or manual supported by age, gender, culture and language appropriate resources.
 - Aids communication between school and home.
 - Helps children and youth discover how to handle their emotions and positively interact with others
 - Step-by-step program designed to build those skills.
 - It's activity-based, it's fun, and it works.
 - Aims to equip children with life skills from listening and self-regulation to decision-making, problem solving, compromise and collaboration.
 - Helps to develop empathy and resilience, attributes essential to self-awareness and self-confidence, key strengths for handling peer conflict such as bullying and for reducing and managing trauma.
30. **Tool Kits for Kids - Elementary School Edition.** <http://toolkitsforkids.com/>
Teach skills to address the everyday emotional concerns faced by children, ages 5-11. Kits include 20 thinking and behaviour tools and parent-child activities.
31. **Tool Kits for Kids - The High School/Middle School Edition.** <http://toolkitsforkids.com/>
Tool Kits target the emotional challenges often confronting children ages 11-18. The kits contain 20 effective strategies to meet these challenges. Kits are designed for children to use individually, or if preferred, with a parent or other helper.
32. **Turning the Tide: Making Life Better for Deaf and Hard of Hearing Schoolchildren** by Gina A. Oliva and Linda Risser Lytle. http://www.kidsmentalhealth.ca/about_us/introduction.php
33. **What Do You Say...What Do You Do series – at home; in the community; at school.** www.superduperinc.com
Board games with social stories that improve and reinforce reasoning, differencing, pragmatics, narrative and conversational skills.
34. **What's the Problem?** <http://successforkidswithhearingloss.com/building-skills-book>
A game to increase understanding of communication breakdowns.